

Resource Management

Amir H. Payberah
Swedish Institute of Computer Science

`amir@sics.se`

May 30, 2014



Motivation

- ▶ Rapid innovation in cloud computing.
- ▶ No single framework optimal for all applications.



Motivation

- ▶ **Rapid** innovation in cloud computing.
- ▶ **No single** framework optimal for **all** applications.
- ▶ Running each framework on its **dedicated cluster**:
 - Expensive
 - Hard to share data



Running **multiple frameworks** on a **single cluster**

Running **multiple frameworks** on a **single cluster**

Maximize **utilization**
Share data between frameworks

Two Resource Management Systems ...

- ▶ Mesos

- ▶ YARN

Two Resource Management Systems ...

- ▶ Mesos

- ▶ YARN

Mesos

A common **resource sharing** layer, over which diverse frameworks can run

Mesos
A common **resource sharing** layer, over which diverse frameworks can run



Mesos Goals

- ▶ **High utilization** of resources
- ▶ **Support diverse frameworks** (current and future)
- ▶ **Scalability** to 10,000's of nodes
- ▶ **Reliability** in face of failures

Computation Model

- ▶ A **framework** (e.g., Hadoop, Spark) manages and runs one or more jobs.

Computation Model

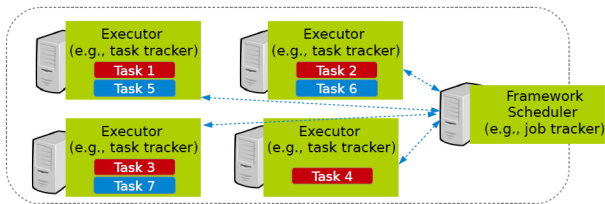
- ▶ A **framework** (e.g., Hadoop, Spark) manages and runs one or more **jobs**.
- ▶ A **job** consists of one or more **tasks**.

Computation Model

- ▶ A **framework** (e.g., Hadoop, Spark) manages and runs one or more **jobs**.
- ▶ A **job** consists of one or more **tasks**.
- ▶ A **task** (e.g., map, reduce) consists of one or more **processes** running on same machine.

Computation Model

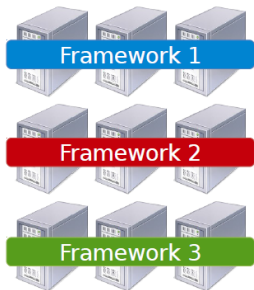
- ▶ A **framework** (e.g., Hadoop, Spark) manages and runs one or more **jobs**.
- ▶ A **job** consists of one or more **tasks**.
- ▶ A **task** (e.g., map, reduce) consists of one or more **processes** running on same machine.



- ▶ Fine-grained sharing
- ▶ Resource offers

Fine-Grained Sharing

- ▶ Allocation at the level of **tasks** within a **job**.
- ▶ Improves utilization, latency, and data locality.



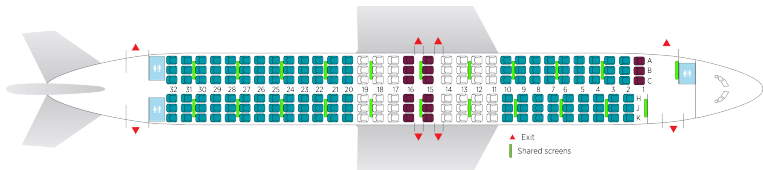
Coarse-grained sharing



Fine-grained sharing

Resource Offer

- ▶ Offer available resources to frameworks, let them pick which resources to use and which tasks to launch.
- ▶ Keeps Mesos simple, lets it support future frameworks.



Question?

How to **schedule** resource offering among **frameworks**?

- ▶ Global scheduler
- ▶ Distributed scheduler

Global Scheduler (1/2)

▶ Job requirements

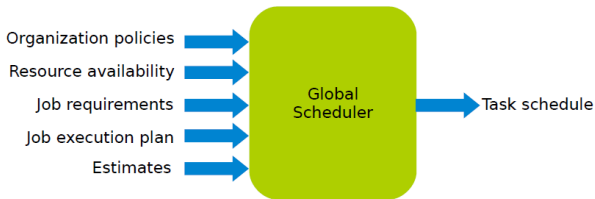
- Response time
- Throughput
- Availability

▶ Job execution plan

- Task DAG
- Inputs/outputs

▶ Estimates

- Task duration
- Input sizes
- Transfer sizes



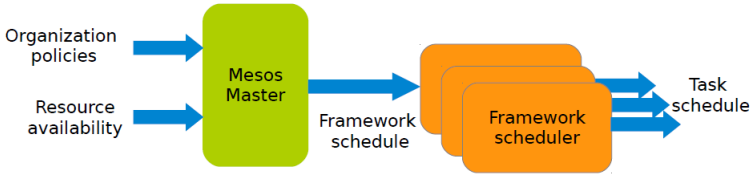
▶ Advantages

- Can achieve **optimal** schedule.

▶ Disadvantages

- **Complexity**: hard to scale and ensure resilience.
- Hard to anticipate **future frameworks** requirements.
- Need to **refactor** existing frameworks.

Distributed Scheduler (1/3)



Distributed Scheduler (2/3)

- ▶ Unit of allocation: **resource offer**
 - Vector of available resources on a node
 - For example, node1: $\langle 1CPU, 1GB \rangle$, node2: $\langle 4CPU, 16GB \rangle$

- ▶ **Master** sends resource **offers** to **frameworks**.

- ▶ **Frameworks** select **which offers** to accept and **which tasks** to run.

Distributed Scheduler (3/3)

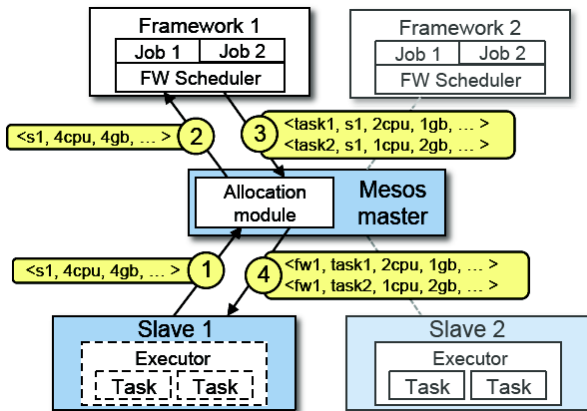
▶ Advantages

- **Simple**: easier to scale and make resilient.
- **Easy to port** existing frameworks, support new ones.

▶ Disadvantages

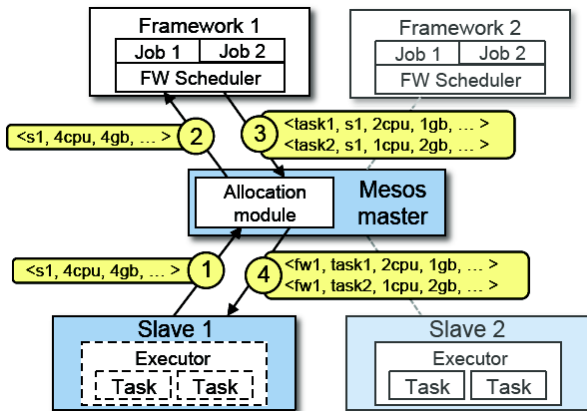
- Distributed scheduling decision: **not optimal**.

Mesos Architecture (1/4)



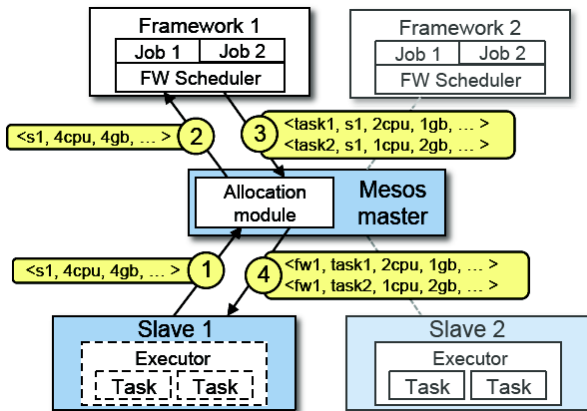
- Slaves continuously send status updates about resources to the Master.

Mesos Architecture (2/4)



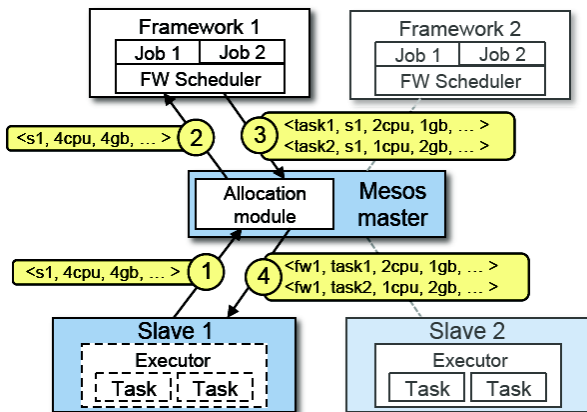
- Pluggable scheduler picks framework to send an offer to.

Mesos Architecture (3/4)



- ▶ **Framework scheduler** selects resources and provides **tasks**.

Mesos Architecture (4/4)



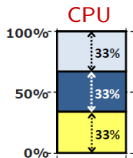
- ▶ Framework executors launch tasks.

Question?

How to allocate resources of different types?

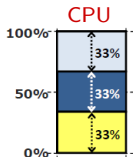
Single Resource: Fair Sharing

- ▶ n users want to share a resource, e.g., CPU.
 - Solution: allocate each $\frac{1}{n}$ of the shared resource.

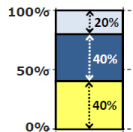


Single Resource: Fair Sharing

- ▶ n users want to **share a resource**, e.g., CPU.
 - **Solution**: allocate each $\frac{1}{n}$ of the shared resource.

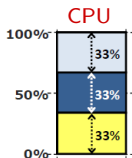


- ▶ Generalized by **max-min fairness**.
 - Handles if a user wants **less than its fair share**.
 - E.g., user 1 wants no more than 20%.

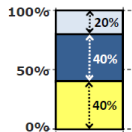


Single Resource: Fair Sharing

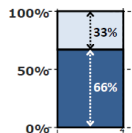
- ▶ n users want to **share a resource**, e.g., CPU.
 - **Solution**: allocate each $\frac{1}{n}$ of the shared resource.



- ▶ Generalized by **max-min fairness**.
 - Handles if a user wants **less than its fair share**.
 - E.g., user 1 wants no more than 20%.



- ▶ Generalized by **weighted max-min fairness**.
 - Give **weights** to users according to **importance**.
 - E.g., user 1 gets weight 1, user 2 weight 2.



Max-Min Fairness

- ▶ 1 resource: CPU
- ▶ Total resources: 20 CPU
- ▶ User 1 has x tasks and wants $\langle 1CPU \rangle$ per task
- ▶ User 2 has y tasks and wants $\langle 2CPU \rangle$ per task

Max-Min Fairness

- ▶ 1 resource: CPU
 - ▶ Total resources: 20 CPU
 - ▶ User 1 has x tasks and wants $\langle 1CPU \rangle$ per task
 - ▶ User 2 has y tasks and wants $\langle 2CPU \rangle$ per task
- $\max(x, y)$ (maximize allocation)

Max-Min Fairness

- ▶ 1 resource: CPU
- ▶ Total resources: 20 CPU
- ▶ User 1 has x tasks and wants $\langle 1CPU \rangle$ per task
- ▶ User 2 has y tasks and wants $\langle 2CPU \rangle$ per task

$\max(x, y)$ (maximize allocation)

subject to

$x + 2y \leq 20$ (CPU constraint)

$x = 2y$

Max-Min Fairness

- ▶ 1 resource: CPU
- ▶ Total resources: 20 CPU
- ▶ User 1 has x tasks and wants $\langle 1CPU \rangle$ per task
- ▶ User 2 has y tasks and wants $\langle 2CPU \rangle$ per task

$\max(x, y)$ (maximize allocation)

subject to

$x + 2y \leq 20$ (CPU constraint)

$x = 2y$

so

$x = 10$

$y = 5$

Why is Fair Sharing Useful?

- ▶ **Proportional allocation:** user 1 gets weight 2, user 2 weight 1.
- ▶ **Priorities:** give user 1 weight 1000, user 2 weight 1.
- ▶ **Reservations:** ensure user 1 gets 10% of a resource, so give user 1 weight 10, sum weights ≤ 100 .
- ▶ **Isolation policy:** users cannot affect others beyond their fair share.

Properties of Max-Min Fairness

▶ Share guarantee

- Each user can get at least $\frac{1}{n}$ of the resource.
- But will get less if her demand is less.

▶ Strategy proof

- Users are not better off by asking for more than they need.
- Users have no reason to lie.

Properties of Max-Min Fairness

▶ Share guarantee

- Each user can get at least $\frac{1}{n}$ of the resource.
- But will get less if her demand is less.

▶ Strategy proof

- Users are not better off by asking for more than they need.
- Users have no reason to lie.

▶ Max-Min fairness is the only reasonable mechanism with these two properties.

▶ Widely used: OS, networking, datacenters, ...

Question?

When is Max-Min Fairness **NOT** Enough?

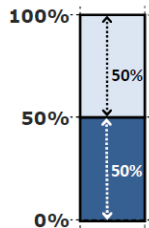
Question?

When is Max-Min Fairness **NOT** Enough?

Need to schedule **multiple, heterogeneous** resources, e.g.,
CPU, memory, etc.

Problem

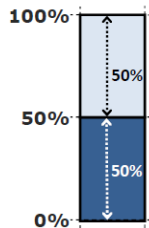
- ▶ **Single resource** example
 - 1 resource: CPU
 - User 1 wants $\langle 1CPU \rangle$ per task
 - User 2 wants $\langle 2CPU \rangle$ per task



Problem

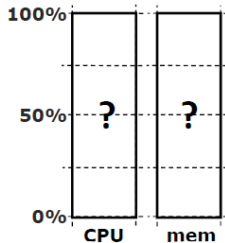
▶ Single resource example

- 1 resource: CPU
- User 1 wants $\langle 1CPU \rangle$ per task
- User 2 wants $\langle 2CPU \rangle$ per task



▶ Multi-resource example

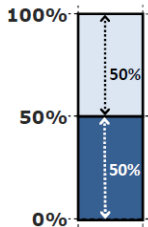
- 2 resources: CPUs and mem
- User 1 wants $\langle 1CPU, 4GB \rangle$ per task
- User 2 wants $\langle 2CPU, 1GB \rangle$ per task



Problem

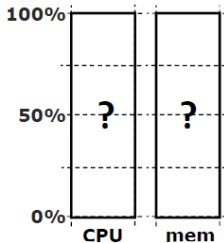
▶ Single resource example

- 1 resource: CPU
- User 1 wants $\langle 1CPU \rangle$ per task
- User 2 wants $\langle 2CPU \rangle$ per task



▶ Multi-resource example

- 2 resources: CPUs and mem
- User 1 wants $\langle 1CPU, 4GB \rangle$ per task
- User 2 wants $\langle 2CPU, 1GB \rangle$ per task
- What is a fair allocation?



A Natural Policy (1/2)

- ▶ **Asset fairness**: give weights to resources (e.g., 1 CPU = 1 GB) and equalize total value given to each user.

A Natural Policy (1/2)

- ▶ **Asset fairness**: give weights to resources (e.g., 1 CPU = 1 GB) and equalize total value given to each user.
- ▶ Total resources: 28 CPU and 56GB RAM (e.g., 1 CPU = 2 GB)
 - User 1 has x tasks and wants $\langle 1\text{CPU}, 2\text{GB} \rangle$ per task
 - User 2 has y tasks and wants $\langle 1\text{CPU}, 4\text{GB} \rangle$ per task

A Natural Policy (1/2)

- ▶ **Asset fairness**: give weights to resources (e.g., 1 CPU = 1 GB) and **equalize total value given to each user**.
- ▶ Total resources: 28 CPU and 56GB RAM (e.g., 1 CPU = 2 GB)
 - User 1 has x tasks and wants $\langle 1\text{CPU}, 2\text{GB} \rangle$ per task
 - User 2 has y tasks and wants $\langle 1\text{CPU}, 4\text{GB} \rangle$ per task

- ▶ Asset fairness yields:

$$\max(x, y)$$

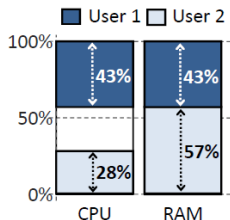
$$x + y \leq 28$$

$$2x + 4y \leq 56$$

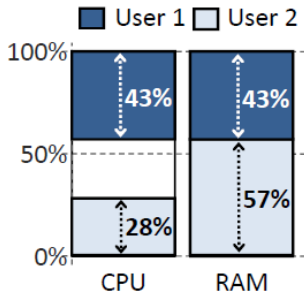
$$4x = 6y$$

$$\text{User 1: } x = 12: \langle 43\% \text{CPU}, 43\% \text{GB} \rangle (\Sigma = 86\%)$$

$$\text{User 2: } y = 8: \langle 28\% \text{CPU}, 57\% \text{GB} \rangle (\Sigma = 86\%)$$



A Natural Policy (2/2)



- ▶ **Problem:** violates share grantee.
- ▶ User 1 gets less than 50% of both CPU and RAM.
- ▶ Better off in a separate cluster with half the resources.

Challenge

- ▶ Can we find a fair sharing policy that provides:
 - Share guarantee
 - Strategy-proofness

- ▶ Can we generalize max-min fairness to multiple resources?

Dominant Resource Fairness (**DRF**)

Dominant Resource Fairness (DRF) (1/2)

- ▶ **Dominant resource** of a user: the resource that user has the **biggest** share of.
 - Total resources: $\langle 8\text{CPU}, 5\text{GB} \rangle$
 - User 1 allocation: $\langle 2\text{CPU}, 1\text{GB} \rangle$
 $\frac{2}{8} = 25\%\text{CPU}$ and $\frac{1}{5} = 20\%\text{RAM}$
 - Dominant resource of User 1 is **CPU** ($25\% > 20\%$)

Dominant Resource Fairness (DRF) (1/2)

- ▶ **Dominant resource** of a user: the resource that user has the **biggest share of**.
 - Total resources: $\langle 8\text{CPU}, 5\text{GB} \rangle$
 - User 1 allocation: $\langle 2\text{CPU}, 1\text{GB} \rangle$
 $\frac{2}{8} = 25\%\text{CPU}$ and $\frac{1}{5} = 20\%\text{RAM}$
 - Dominant resource of User 1 is **CPU** ($25\% > 20\%$)
- ▶ **Dominant share** of a user: the **fraction** of the **dominant resource** she is allocated.
 - User 1 dominant share is **25%**.

Dominant Resource Fairness (DRF) (2/2)

- ▶ Apply **max-min fairness** to **dominant shares**: give every user an equal share of her dominant resource.

Dominant Resource Fairness (DRF) (2/2)

- ▶ Apply **max-min fairness** to **dominant shares**: give every user an equal share of her dominant resource.
- ▶ **Equalize** the **dominant share** of the users.
 - Total resources: $\langle 9\text{CPU}, 18\text{GB} \rangle$
 - User 1 wants $\langle 1\text{CPU}, 4\text{GB} \rangle$; Dominant resource: RAM $\frac{1}{9} < \frac{4}{18}$
 - User 2 wants $\langle 3\text{CPU}, 1\text{GB} \rangle$; Dominant resource: CPU $\frac{3}{9} > \frac{1}{18}$

Dominant Resource Fairness (DRF) (2/2)

- ▶ Apply **max-min fairness** to **dominant shares**: give every user an equal share of her dominant resource.
- ▶ **Equalize** the **dominant share** of the users.
 - Total resources: $\langle 9\text{CPU}, 18\text{GB} \rangle$
 - User 1 wants $\langle 1\text{CPU}, 4\text{GB} \rangle$; Dominant resource: RAM $\frac{1}{3} < \frac{4}{18}$
 - User 2 wants $\langle 3\text{CPU}, 1\text{GB} \rangle$; Dominant resource: CPU $\frac{3}{9} > \frac{1}{18}$

▶ $\max(x, y)$

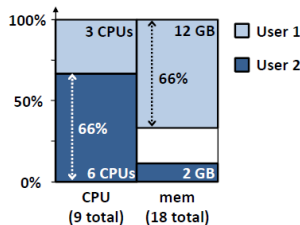
$$x + 3y \leq 9$$

$$4x + y \leq 18$$

$$\frac{4x}{18} = \frac{3y}{9}$$

User 1: $x = 3$: $\langle 33\% \text{CPU}, 66\% \text{GB} \rangle$

User 2: $y = 2$: $\langle 66\% \text{CPU}, 16\% \text{GB} \rangle$



- ▶ Whenever there are available resources and tasks to run:
Schedule a task to the user with the **smallest dominant share**.

Two Resource Management Systems ...

- ▶ Mesos

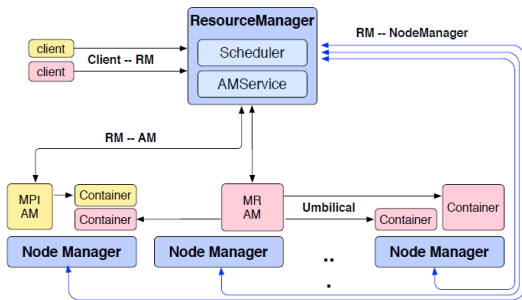
- ▶ YARN

YARN

Yet Another Resource Negotiator

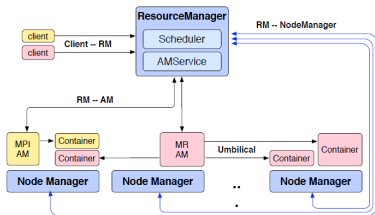
YARN Architecture

- ▶ Resource Manager (RM)
- ▶ Application Master (AM)
- ▶ Node Manager (NM)



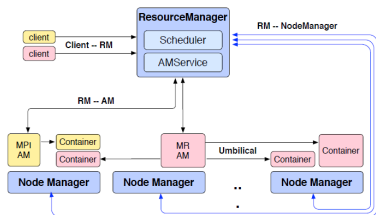
YARN Architecture - Resource Manager (1/2)

- ▶ One per cluster
 - Central: global view
 - Enable global properties
 - Fairness, capacity, locality
- ▶ Job requests are submitted to RM.
 - To start a job (application), RM finds a container to spawn AM.
- ▶ Container
 - Logical bundle of resources (CPU/memory).
- ▶ No static resource partitioning.



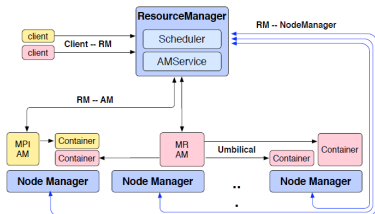
YARN Architecture - Resource Manager (2/2)

- ▶ Only handles an **overall resource** profile for **each application**.
 - **Local optimization** is up to the application.
- ▶ Preemption
 - **Request resources back** from an application.
 - **Checkpoint** snapshot instead of explicitly **killing jobs** / migrate computation to other containers.



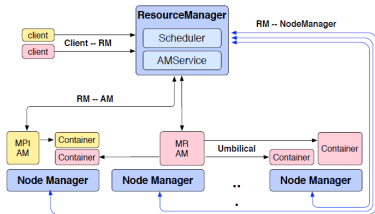
YARN Architecture - Application Manager (1/2)

- ▶ The head of a job.
- ▶ Runs as a container.
- ▶ Request resources from RM.
 - # of containers/resource per container/locality ...
- ▶ Dynamically changing resource consumption, based on the containers it receives from the RM.



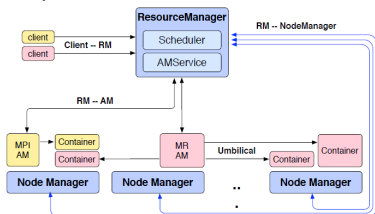
YARN Architecture - Application Manager (2/2)

- ▶ Requests are **late-binding**.
 - The process spawned is not bound to the **request**, but to the **lease**.
 - The conditions that caused the AM to issue the request may not remain true when it receives its resources.
- ▶ Can run any user code, e.g., MapReduce, Spark, etc.
- ▶ AM determines the semantics of the **success** or **failure** of the container.



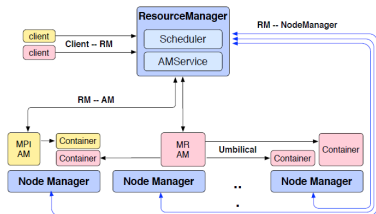
YARN Architecture - Node Manager (1/2)

- ▶ The worker daemon.
- ▶ Registers with RM.
- ▶ One per node.
- ▶ Report resources to RM: memory, CPU, ...
- ▶ Containers are described by a Container Launch Context (CLC).
 - The command necessary to create the process
 - Environment variables
 - Security tokens
 - ...



YARN Architecture - Node Manager (2/2)

- ▶ Configure the environment for task execution.
- ▶ Garbage collection.
- ▶ Auxiliary services.
 - A process may produce data that persist beyond the life of the container.
 - Output intermediate data between map and reduce tasks.



YARN Framework (1/2)

- ▶ **Submitting the application**: passing a **CLC** for the **AM** to the **RM**.
- ▶ When **RM** starts the **AM**, it should register with the **RM**.
 - Periodically advertise its **liveness** and **requirements** over the **heartbeat** protocol.

YARN Framework (2/2)

- ▶ Once the **RM** allocates a container, **AM** can construct a **CLC** to launch the container on the corresponding **NM**.
 - It **monitors** the status of the **running container** and stop it when the resource should be reclaimed.

- ▶ Once the **AM** is done with its work, it should unregister from the **RM** and **exit cleanly**.

▶ Similarities:

- Both have schedulers at **two levels**.

▶ Differences:

- Mesos is an **offer-based** resource manager, whereas YARN has a **request-based** approach.
- Mesos uses framework schedulers for **inter-job scheduling**, whereas YARN uses **per-job** optimization through AM (however, per-job AM has higher overhead compare to Mesos).

- ▶ Resource management: Mesos and YARN
- ▶ Mesos
 - Offered-based
 - Max-Min fairness: DRF
- ▶ YARN
 - Request-based
 - RM, AM, NM

Questions?

Acknowledgements

Some slides were derived from Ion Stoica and Ali Ghodsi slides (Berkeley University), and Wei-Chiu Chuang slides (Purdue University).